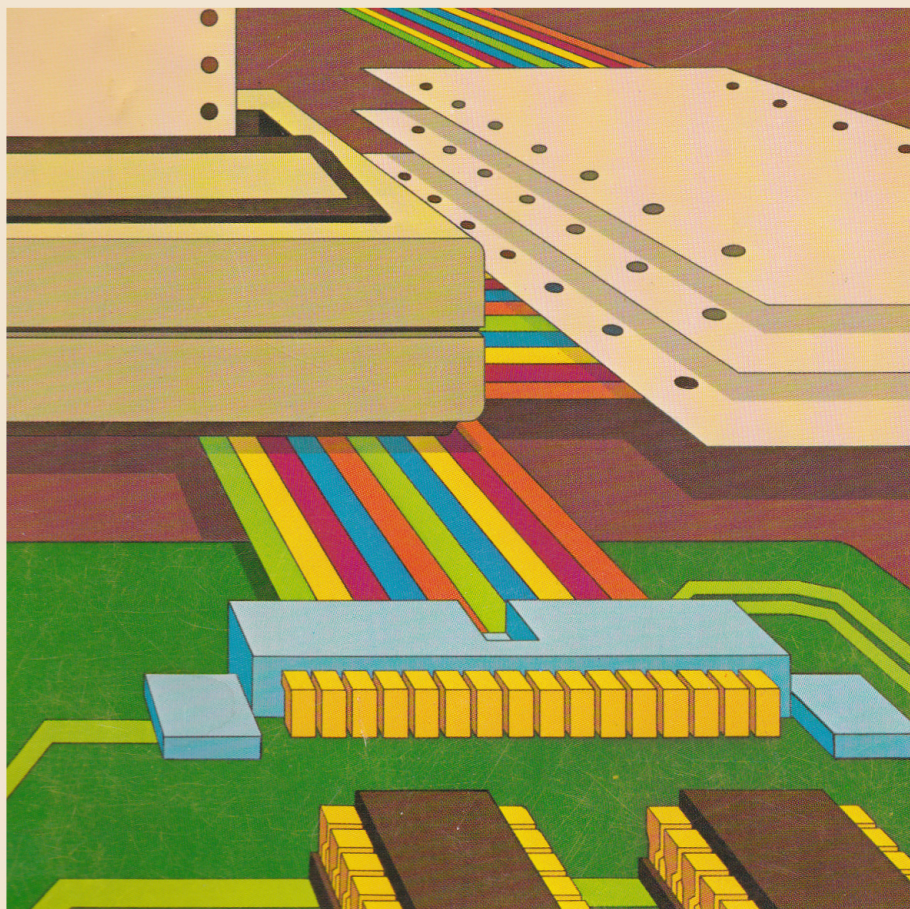


Apple II



# Parallel Interface Card

Installation and Operating Manual



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Apple II

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# Parallel Interface Card

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Installation and Operating Manual

# Radio and Television Interference

The equipment described in this manual generates and uses radio frequency energy. If it is not installed and used properly, that is in strict accordance with our instructions, it may cause interference to radio and television reception.

This equipment has been tested and complies with the limits for a Class B computing device in accordance with the specifications in Subpart J of Part 15 of FCC rules. These rules are designed to provide reasonable protection against such interference in a residential installation. However, there is no guarantee that the interference will not occur in a particular installation.

You can determine whether your computer is causing interference by turning it off. If the interference stops, it was probably caused by the computer. If your computer does cause interference to radio or television reception, you can try to correct the interference by using one or more of the following measures:

- Turn the TV or radio antenna until the interference stops.
- Move the computer to one side or the other of the TV or radio.
- Move the computer farther away from the TV or radio.
- Plug the computer into an outlet that is on a different circuit from the TV or radio. (That is, make certain the computer and the TV or radio are on circuits controlled by different circuit breakers or fuses.)

If necessary, you should consult your dealer or an experienced radio/television technician for additional suggestions. You may find the following booklet prepared by the Federal Communications Commission helpful:

"How to Identify and Resolve Radio-TV Interference Problems"

This booklet is available from the U.S. Government Printing Office, Washington, DC 20540, Stock number 004-000-00345-4.

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# Preface

The Parallel Interface Card (PIC) provides a firmware-driven, eight-bit parallel interface to printers and other parallel devices, as well as two-way eight-bit parallel communication that can bypass the PIC firmware. The PIC has two sets of firmware: one is identical to the firmware in the earlier Apple II Centronics Printer Card, the other is identical to the firmware in the earlier Apple II Parallel Printer Card. You can change interface characteristics by setting seven switches on the PIC instead of using hand-wired jumper blocks (as on the Parallel Printer Card).

Chapter 1 tells you how to unpack and examine the PIC, and how to set the PIC switches and install the PIC in the Apple II. This chapter also explains how to prepare and connect the cable from the PIC to the printer, if you plan to use a printer with the PIC.

Chapter 2 lists the commands that the PIC recognizes, and gives examples of their use.

Chapter 3 explains how to use the PIC as a general-purpose parallel input/output device.

Chapter 4 describes the PIC's overall theory of operation.

Appendix A discusses the two sets of PIC firmware, and the entry points in the PIC PROM, as well as the Apple II memory locations that the firmware uses.

Appendix B contains the PIC specifications and its schematic diagram.

Appendix C lists the ASCII codes and their equivalents.

A glossary explains the meaning of most important terms as they apply to the PIC.

There are three symbols that set off information of special importance: the hand, the eye, and the STOP sign.



This symbol points to a paragraph that contains especially useful information.



Watch out! This symbol precedes a paragraph that warns you to be careful.



This symbol stands next to a description of the disaster that will ensue if you make some false move.



*Downloaded from [www.Apple2Online.com](http://www.Apple2Online.com)*



## Chapter 1

# Unpacking and Installation

This chapter takes you from the first steps of unpacking and familiarizing yourself with your Apple II Parallel Interface Card (PIC) to the actual installation of the PIC and its cable.

## Unpacking

---

As you unpack your Parallel Interface Card (Figure 1-1), check the contents against the items described on the packing list.

Fill out the pre-addressed warranty card and mail it in. If any items are missing, contact the dealer where you purchased the PIC.

You will need a shielded external cable (not provided as part of the PIC package) to connect the external device--the printer, plotter, or another computer--to your Apple II. Suitable cables are available through your Apple dealer.

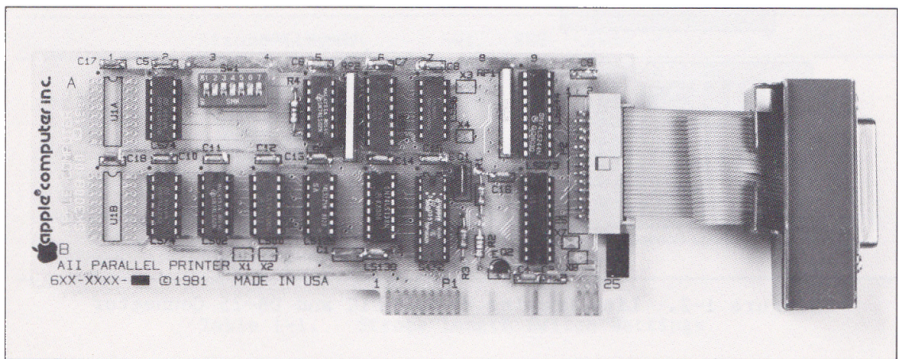


Figure 1-1. Photo of the Parallel Interface Card

# A Close Look

---

Let's examine the Parallel Interface Card for a moment. Carefully pick up the PIC by the edges and put it on a flat surface oriented as shown in Figure 1-1. Now use Figure 1-2 to help identify the main parts of the PIC. Those that you will have to deal with as you prepare it for installation are

- The switches. The switches are numbered from SW1 through SW7. You can see the characters "SW" printed on the PIC, and the numbers 1 through 7 on the switch block. A rocker switch is ON when the top is pushed in, and OFF when the bottom is pushed in. A slide switch is ON when the slide is toward the top edge of the PIC, and OFF when the slide is toward the bottom edge of the PIC.
- The edge connector. It is important not to touch the gold fingers on this connector: they must make a clean electrical contact in the Apple II connector slot when you install the PIC.
- The internal cable. This cable is already attached to the PIC. When installed, it enables you to attach the external cable without opening the Apple II case.
- The DB-25 connector. This is a standard 25-pin connector for attachment of the external cable from the parallel device.

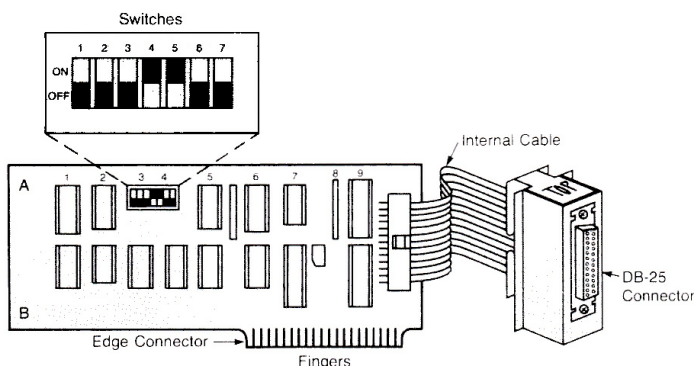


Figure 1-2. Line Drawing of the PIC and DB-25 Connector

## Setting the Switches

---

The PIC has seven switches near its upper left corner (Figure 1-1). These switches tailor the PIC signal characteristics and firmware selection to the attached device.

Most commonly used printers will operate correctly with the following switch settings:

Switch:	SW1	SW2	SW3	SW4	SW5	SW6	SW7
Setting:	OFF	OFF	OFF	ON	ON	OFF	OFF

Some of the printers that work with these settings are the

Anadex 9501	Centronics 700/779	Epson MX-80
Anadex DP-8000	Centronics 730/737	Epson MX-100
Axiom IMP-2	DIP 84	IDS 440/445/460/560
C. Itoh 8510/1550	NEC PC-8023A-C	Printronix P300

These settings assume the printer needs a negative strobe lasting 1 microsecond or less, that it sends a negative acknowledge pulse to the Apple, and that it does not have (or is not using) its own automatic linefeed generator.



If you are not familiar with the terms discussed in these sections, consult the glossary for an explanation.

If your printer differs from these characteristics or does not operate with these settings, read the following five subsections of this chapter. Then read the documentation for the printer and decide what switch settings are appropriate.

## Strobe Length (SW1 — SW3)

When SW1, SW2, and SW3 are all OFF, the duration of the strobe pulse is 1 microsecond. Using the eight possible ON/OFF combinations of these three switches, you can set the strobe length to any odd number of microseconds from 1 through 15 (Table 1-1).

Strobe Length:	SW1	SW2	SW3
1 microsecond	OFF	OFF	OFF
3 microseconds	ON	OFF	OFF
5 microseconds	OFF	ON	OFF
7 microseconds	ON	ON	OFF
9 microseconds	OFF	OFF	ON
11 microseconds	ON	OFF	ON
13 microseconds	OFF	ON	ON
15 microseconds	ON	ON	ON

Table 1-1. Strobe Length Switch Settings

## Strobe Output Polarity (SW4)

If the device expects to receive a strobe pulse of negative polarity, set SW4 ON; if it expects a positive strobe pulse, set SW4 OFF.



## Acknowledge Input Polarity (SW5)

If the device sends a negative acknowledge signal to the Apple II, set SW5 ON; if it sends a positive acknowledge signal, set SW5 OFF. The acknowledge actually occurs on the trailing edge of the input pulse.

## Firmware Selection (SW6)

The PIC has a 512-byte ROM that contains two 256-byte sections of firmware. One section contains the exact firmware used in the old Apple Centronics Interface Card; the other section contains the firmware used in the old Apple Parallel Printer Interface Card. The position of SW6 selects the firmware that the PIC will use as shown in Table 1-2).

SW6	Firmware	Principal characteristic
ON	"Centronics" (ROM #341-0019)	This firmware does not automatically generate linefeed characters after carriage returns
OFF	"Parallel Printer" (ROM #341-0005)	This firmware automatically generates linefeeds after carriage returns

Table 1-2. SW6 and Firmware Selection

Many printers have a switch that determines whether or not the printer itself will generate linefeeds automatically after carriage returns. In general, it is best to set the printer so that this feature is disabled, and set SW6 OFF. Note that the Apple II adds a carriage return to the end of every line, and follows a carriage return with a linefeed in BASIC (but not in Pascal).



Some printers don't print out a line until they receive a linefeed character. Turning off automatic linefeed (SW6 ON) may cause some printers to stop printing altogether. If this is the case, make sure a linefeed character precedes the information to be printed (SW6 OFF).

## Interrupt or No Interrupt (SW7)

SW7 ON causes the PIC to forward interrupt requests from the device to the Apple II processor. When SW7 is OFF, the PIC does not forward interrupts. Since the Apple II and Apple II Plus do not recognize interrupts, this switch is normally left OFF.

# Installing the PIC

---

**This section explains how to install the PIC and its internal cable in the Apple II.**



Before connecting or disconnecting anything on the Apple, turn off the power with the switch at the back left corner of the Apple case. **THIS IS ABSOLUTELY NECESSARY.** If you try to connect or disconnect anything from the inside of your Apple when the power is on, you are likely to damage the circuits.

**Do not** unplug the Apple, just turn it off. If you unplug the Apple, you will isolate it from earth ground and leave it vulnerable to static discharges.

**Remove** the Apple cover by pulling up on the two back corners of the cover until the two corner fasteners pop apart. Slide the cover back until it is free of the case and lift the cover off.

Look inside the Apple and locate the power supply case--the rectangular metal box along the left inside the Apple II. To avoid damaging the PIC, touch the power supply case with one hand; this discharges any static charge that may be on your clothes or body.

Along the back inside edge of the Apple you will see eight long narrow slots called connector slots. The connector slots are numbered from 0 at the left to 7 at the right. The numbers are printed along the back edge behind the connector slots. For use with Pascal, you must install the PIC in slot #1. For use with BASIC, you may install the PIC in any slot except #0. Typically, the PIC goes in slot #1.



Handle the Parallel Interface Card as you would handle an expensive phonograph record. Grasp it only by the corners or edges, and do not touch the components or pins, especially the gold fingers on the edge connector.

The Apple II has three deep notches along the back of its case. Temporarily set the PIC down near the desired slot. Then take the clamp assembly and slide it down into a notch near the slot that the PIC will be in.

Grasp the upper corners of the PIC and insert the gold fingers of the edge connector into the slot in the back of the Apple, rear edge first. Gently push the front edge of the card down until it is level and firmly seated. Figure 1-3 shows what the PIC looks like installed in slot #1.

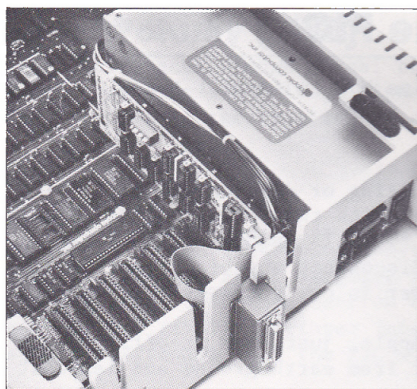


Figure 1-3. PIC in Slot #1 and Clamp Assembly in Notch

Slide the Apple cover in place and press down on the rear corners until the corner fasteners pop into place. The Parallel Interface Card is now installed.

## Connector Pin Assignments

The PIC clamp assembly you installed at the back of the Apple has a standard DB-25 connector with 25 pins. Shielded cables with 25-pin connectors on one end are available. If you need help, consult your Apple dealer.

Table 1-3 lists the signal assigned to each pin of the DB-25 connector at the back of the Apple.

DB-25 Pin#	Signal Name	DB-25 Diagram	Signal Name	DB-25 Pin#
1	Data In, Bit 0		Data In, Bit 4	14
2	Signal Ground		Strobe Out	15
3	Data In, Bit 2		Acknowledge In	16
4	Signal Ground		Data In, Bit 1	17
5	Data Out, Bit 0		Data In, Bit 7	18
6	Data Out, Bit 1		Data In, Bit 5	19
7	(blocked)		Signal Ground	20
8	Data Out, Bit 2		Data In, Bit 6	21
9	—		Data Out, Bit 3	22
10	—		Data Out, Bit 4	23
11	Data Out, Bit 5		Signal Ground	24
12	Data Out, Bit 6		Data In, Bit 3	25
13	Data Out, Bit 7			

Table 1-3. DB-25 Connector Pin Assignments



Table 1-4 gives the pin or function on the printer end of each wire for a variety of printers. The letters in parentheses refer to the footnotes at the bottom of the table.

Printer Connector Pin Assignments						
PIC	Centronics 700/779(a)	Centronics 730/737(b)	Printronic P300	IDS 440(c)	Epson MX-80/100	TI 810, C. Itoh 8510A
1						
2	16,19	27	14	7	19	19
3						
4						
5	2	3	2	14	2	2
6	3	5	3	13	3	3
7	(cable pin 7 must be removed; its hole is blocked on the connector)					
8	4	7	4	12	4	4
9						
10						
11	7	13	7	9	7	7
12	8	15	8	15	8	8
13	9	17	(d)		9(d)	9
14						
15	1	1	1	3	1	1
16	10	19	10	22	10	10
17						
18	18	28	18		35	18
19	12		12	12	12	12
20						
21	13	25	13	4	13	13
22	5	9	5	11	5	5
23	6	11	6	10	6	6
24	16	31	16	7	16	16
25					32	32

(a) Also Anadex 9501, Anadex DP-8000, Axiom IMP-2, DIP 84, NEC PC-8023A-C, and many other printers that use the "Centronics" standard.

(b) If your Centronics 737 came with a cable from Apple Computer, use the Centronics 779 pin assignments for the cable between the DB-25 and the connector on the printer cable.

(c) Also the IDS 445, 460 and 560.

(d) Check device manual: this printer pin may require grounding.

Table 1-4. PIC DB-25 and Printer Connector Pin Assignments

Figure 1-4 shows the main types of connectors you will encounter on parallel printers. Figure 1-5 is a diagram of a sample shielded cable, set up for a Centronics 779 printer.



If you bought a Centronics 737 from an Apple dealer, it came with a cable of its own. In this case you can do one of two things: either use a single DB-25 to 737 cable as described in Table 1-4; or use two cables, a DB-25 to 779 (Table 1-4) connected to the cable that came with the 737 printer.

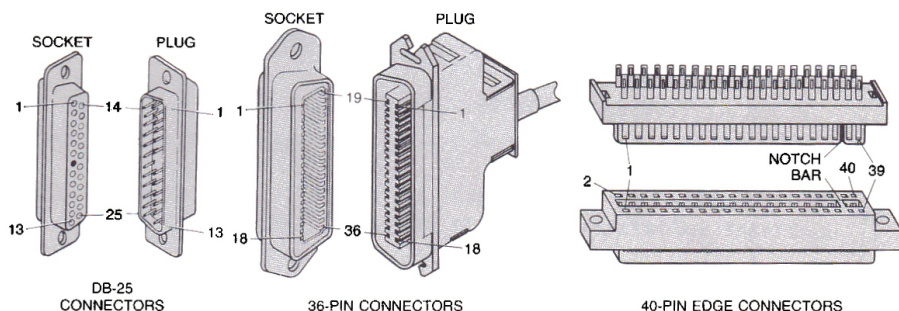


Figure 1-4. Main Types of Connectors on Printer End of Cable

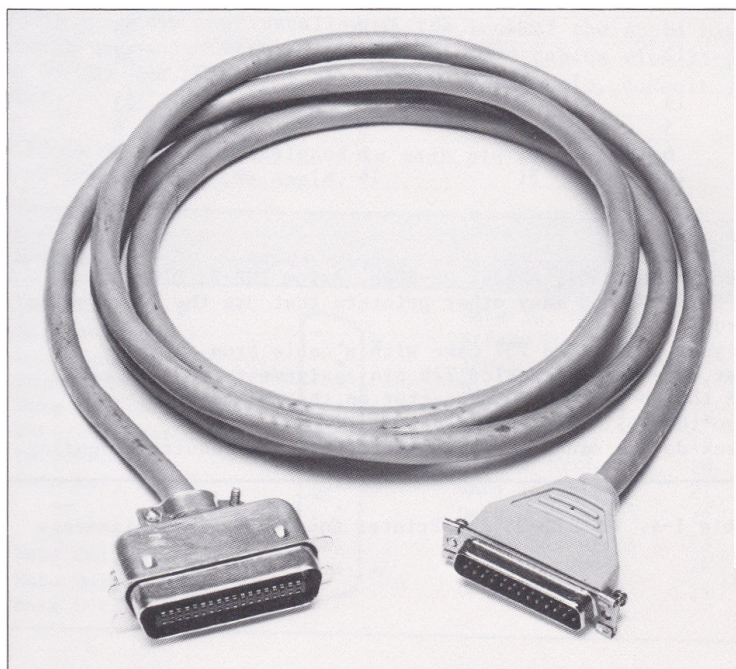


Figure 1-5. A Sample Shielded Cable

# Shielding and Grounding Requirements

---

The cable that connects the Apple computer to the printer must have a built-in shield, with the shield properly terminated at both ends. This is to prevent electromagnetic interference (EMI) to nearby radios, television sets, and communication equipment. You can obtain this type of shielded cable through your Apple dealer, by ordering Apple Part Number 590-0042.

Proper shielding is necessary for the system to comply with Class B Federal Communications Commission limits as defined by Subpart J of Part 15 of the FCC rules. The shield must terminate at and be connected to the back of the Apple. A shielded cable brought into the Apple will not be effective for EMI suppression. Unshielded cables are not recommended.

Make sure that all devices are connected to the same grounded AC power circuit (three-wire wall outlet) as the Apple II. Connecting ungrounded equipment to your Apple II may cause severe electrical damage.



## Chapter 2

# Running a Printer Via the PIC

In the explanations that follow, *s* is the number of the slot in which you have installed the PIC; <CTRL-keyname> means "hold down the key marked CTRL or CONTROL while pressing the key called keyname"; <RETURN> denotes the RETURN key, and so forth.

## Turning the PIC On and Off

---

You can turn the PIC on from the keyboard when in monitor mode (which you can get to from BASIC by a CALL -151; prompt character is "\*") with the command

```
s<CTRL-P><RETURN>
```

(PIC is in slot *s*), and turn it off with the command

```
Ø<CTRL-P><RETURN>
```

You can turn on the PIC when in DOS or BASIC with the command

```
PR#s <RETURN>
```

which turns on the PIC. All subsequent output will go to the printer as well as to the screen.

When you use the command

```
PR#Ø <RETURN>
```

all subsequent output will go to the screen only.

Pascal automatically turns on the PIC as needed. To send a file to the printer in the Pascal Operating System, use one of the two forms of the T(ransfer command:

```
T(ransfer filename,PRINTER:    or  
T(ransfer filename,#6:
```

# PIC Commands

---

Commands to modify PIC firmware values have the form:

<CTRL-I> <command> <RETURN>

In the case of the Change Line Width (<n>N) command, there is also a number before the command indicating the new line width to use.

Each command must be preceded by <CTRL-I> (or another control character; see next paragraph) and followed by <RETURN>. The character <CTRL-I> is the same as ASCII code 9 (Appendix B).

You can change <CTRL-I> to any other control character from <CTRL-A> through <CTRL-Z> by simply typing <CTRL-I> followed by the new control character; typing the two in reverse order changes it back. For example, typing <CTRL-I><CTRL-Q> changes the control character to <CTRL-Q>; typing <CTRL-Q><CTRL-I> changes it back. This is useful if you want to list on the printer a program that contains <CTRL-I>.

You can type in these commands at the keyboard or embed them in programs. Here is an example of their use in a BASIC PRINT statement:

```
100 I$=""           :REM DEFINE <CTRL-I>
110 D$=""           :REM DEFINE <CTRL-D>
120 PRINT D$;"PR#1"
130 PRINT I$;"80N"
```

## Change Line Width (<n>N)

The <n>N command changes the number of characters printed per line from its current value to the one specified by <n>. Legal values of <n> range from 40 through 255. The default line width is 40. This command also turns off the video display. For example, to print data on an 80-column printer, type in

<CTRL-I>80N<RETURN>

## Restore Video Display (I)

The I command restores the video display as the output device, and changes the line width back to 40.

## Toggle the Linefeed Switch (K)

The K command causes the PIC to suppress linefeed characters normally sent to the printer after each carriage return character. Type the command again, and the PIC will resume sending all linefeeds.



Some printers don't print out a line until they receive the linefeed character. Turning off linefeed may cause some printers to stop printing altogether.

Here is a BASIC program that sets the printer width to 132, prints a line on the printer only, and then prints another line on both the screen and the printer. Notice that the line width is reset to 40 when output to the screen is turned back on.

```
10 PR#1 :REM TURN ON PIC IN SLOT 1
20 IS = "" :REM SET IS TO CONTROL-I
30 PRINT IS;"132 N" :REM SET LINE WIDTH TO 132
40 REM ALSO TURNS OFF SCREEN
50 PRINT "THIS LINE PRINTS ON THE PRINTER ONLY"
60 PRINT IS;"I" :REM RESTORE VIDEO, 40 COLUMNS
70 PRINT "THIS LINE PRINTS ON THE PRINTER AND SCREEN"
80 PR#0 :REM TURN THE CARD OFF
90 END
```

## Command Summary

---

Table 2-1 summarizes the commands that control the PIC, and indicates the operating environments in which they are available. All commands (except the first two) are followed by a carriage return.



Command	Command Name	Environment	Effect
s<CTRL-P>	Set Output Register	Monitor ROM Autostart ROM	Send output to slot s
Ø<CTRL-P>	Set Output Register	Monitor ROM Autostart ROM	Send output to Apple video screen (slot Ø)
PR#s	PRint	DOS/BASIC	Send output to printer (with PIC in slot s)
PR#Ø	PRint	DOS/BASIC	Send output to slot Ø (that is, disable printer)
T(ransfer filename,#6: or ,PRINTER:	Transfer	Pascal Op Sys	Transfer file to printer (PIC in slot 1)
<n>N	Change Line Width	BASIC	Turn off video and set line width to n (4Ø-255)
I	Restore Video Display	BASIC	Turn on video and set line width to 4Ø
K	Toggle Line-feed Switch	BASIC	Suppress/send linefeeds after carriage returns

Table 2-1. PIC Command Summary

## Operating Hints

These three techniques will help you avoid the most common printing problems:

1. In BASIC programs, issue a HOME command, and a CALL -936 (to clear the screen) before issuing a PR#1 staement to use the printer.
2. If you are printing more than 4Ø characters per line, be sure to reset the line length to 4Ø characters before turning off the PIC with the PR#Ø statement.
3. To list a program that has printer control commands (<CTRL-I>) embedded in it, change the control character to <CTRL-somethingelse> before listing the program, and change the control character back to <CTRL-I> afterward.

## Chapter 3

# General-Purpose Input/Output

The Apple II PIC has circuitry that allows it to pass 8-bit parallel input and output to and from the Apple II without the intervention of firmware. Thus the PIC can function as a general-purpose I/O port. The control addresses for the PIC reside in the Peripheral I/O space (Appendix A). If data is stored at location  $\$C080+s0$  (where  $s$  is the slot where the PIC is), then the data will appear on Data Out lines 0 through 7, and will remain until the next STORE instruction to  $\$C080+s0$  is executed. For example, in BASIC use

```
POKE (-16256-(s*16)),outputbyte
```

to send a byte of output to the attached device.

Table 3-1, on the next page, gives the PEEK and POKE addresses to use in BASIC for direct execution of PIC functions.

Desired Action:	PIC is in Slot:						
	1	2	3	4	5	6	7
Load output port (\$C080+s0)	-16240	-16224	-16208	-16192	-16176	-16160	-16144
Send a strobe (\$C082+s0)	-16238	-16222	-16206	-16190	-16174	-16158	-16142
Read input port (\$C083+s0)	-16237	-16221	-16205	-16189	-16173	-16157	-16141
Look at ACK (\$C084+s0)	-16236	-16220	-16204	-16188	-16172	-16156	-16140
Enable IRQ (\$C086+s0)	-16234	-16218	-16202	-16186	-16170	-16154	-16138
Disable IRQ & autostrobe (\$C087+s0)	-16233	-16217	-16201	-16185	-16169	-16153	-16137

Table 3-1. PEEK and POKE Addresses

## Chapter 4

# Theory of Operation

While reading this section, refer to the block diagram (Figure 4-1) or to the PIC schematic diagram in Appendix B.

All functions on the PIC except for reading the firmware are controlled by the 74LS138 address decoder. This decoder allows the direct performance of the following functions:

- loading a byte into the output port
- sending a 1- to 15-microsecond strobe
- receiving a byte at the input port
- looking at the acknowledge signal and flip-flop
- enabling interrupt requests (if SW7 is also ON)
- disabling interrupt requests and the autostrobe

Although all PIC functions can be controlled directly, in normal printer operation the PROM firmware controls the card. The 512-by-8-bit PROM contains the code sets used in the Apple II Centronics Printer Card and Parallel Printer Card, both of which the PIC replaces. Once the user has selected the code set to use (SW6), the card performs exactly like one of those two earlier Apple products. The code is in the same place, and the PROM remapping functions operate in the same way. To make this possible, the PIC has built into it an autostrobe feature. This feature is enabled when the PROM code is accessed (I/O Select) and automatically generates a slightly delayed strobe output pulse whenever the output port is loaded with data. The autostrobe feature can be disabled by a system reset or via the decoder address  $\$C087+s0$ .

Interrupt capability is provided by the card for future software enhancements. This capability is disabled by a system reset, by setting SW7 OFF, or via decoder address  $\$C087+s0$ . Current Apple II system software does not process interrupts.

Output data is latched into the 74LS273 register by writing to address  $\$C080+s0$  (the same address as used in the two earlier Apple II cards). The output drive capability of this register is limited to about 8 mA at 0.5 volts. More drive can be provided if an LS374 is used. However, an LS374 requires more DC current, and is not

required for driving most printers. If you substitute an LS374 line driver, solder patch the pin 1 location by cutting the bowtie labelled "X4" and soldering the bridge labelled "X3" (both at location 8A on the PIC).

Input data is read from an LS244 bus interface driver. Pullup resistors are provided on all input data lines to accomodate those printers that drive data lines from open collector outputs.

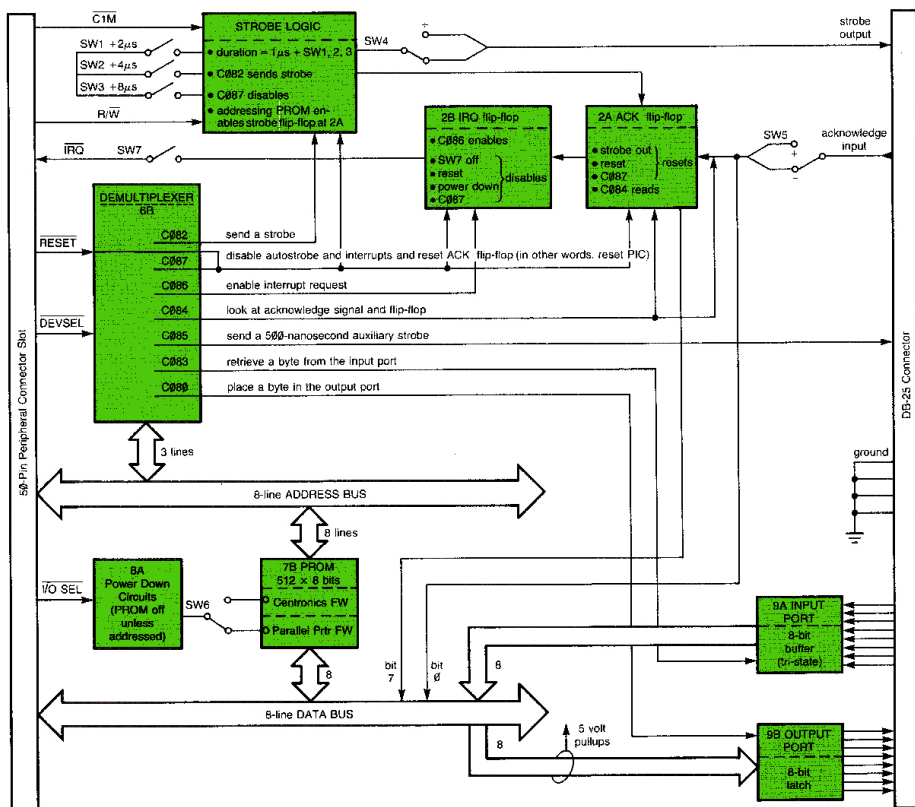


Figure 4-1. Block Diagram of PIC

## Appendix A

# PIC Firmware

This appendix contains the following information:

- an explanation of the Pascal 1.1 firmware card protocol
- a firmware memory map
- a description of the registers in the PIC's peripheral I/O space (the 16 bytes starting at address  $\$C080+s0$ )
- a list of the firmware entry points
- the actual PIC firmware listings

## Pascal 1.1 Firmware Protocol

---

Pascal 1.0 will "accept" user-written peripheral card firmware if the firmware has hexadecimal value  $\$38$  at  $\$Cs05$  and  $\$18$  at  $\$Cs07$ . This version of Pascal uses fixed address entry points.

Pascal 1.1, on the other hand, has a more flexible setup, and also supports more I/O functions. It can make indirect calls to firmware in a (new) peripheral card through addresses in a branch table in the card's firmware. It also has facilities for uniquely identifying new peripheral I/O devices.

### I/O Routine Entry Points

The I/O routine entry point branch table is located near the beginning of the  $Cs00$  address space ( $s$  being the slot number where the peripheral card is installed). This space was chosen instead of the  $\$C800$  space, since under BASIC protocol the  $\$Cs00$  space is required, while the  $\$C800$  space is optional.

The branch table locations that Pascal 1.1 uses are given in Table A-1.



Address	Contains
\$Cs0D	initialization routine offset (required)
\$Cs0E	read routine offset (required)
\$Cs0F	write routine offset (required)
\$Cs10	status routine offset (required)
\$Cs11	\$00 if optional offsets follow; non-zero if not
\$Cs12	control routine offset (optional)
\$Cs13	interrupt handling routine offset (optional)

Table A-1. Pascal 1.1 Branch Table

Notice that \$Cs11 contains \$00 only if the control and interrupt handling routines are supported by the firmware. Apple II Pascal 1.0 and 1.1 do not support control and interrupt requests, but such requests may be implemented in future versions of the Pascal BIOS and other future Apple II operating systems.

Table A-2 gives the entry point addresses, and the contents of the 6502 registers on entry to and on exit from Pascal 1.1 I/O routines:

Addr.	Offset for	X Register	Y Register	A Register
\$Cs0D	Initialization			
	On entry	\$Cs	\$s0	
	On exit	error code	(unchanged)	(unchanged)
\$Cs0E	Read			
	On entry	\$Cs	\$s0	
	On exit	error code	(unchanged)	character read
\$Cs0F	Write			
	On entry	\$Cs	\$s0	character to write
	On exit	error code	(unchanged)	(unchanged)
\$Cs10	Status			
	On entry	\$Cs	\$s0	request (0 or 1)
	On exit	error code	(changed)	(unchanged)
Notes: Request code 0 means, "Are you ready to accept output?"				
Request code 1 means, "Do you have input ready?"				
On exit, the reply to the status request is in the carry bit: carry clear means "No"; carry set means "Yes".				

Table A-2. I/O Routine Offsets and Registers under Pascal 1.1

## Device Identification

Pascal 1.1 uses four firmware bytes to identify the peripheral card. Both the identifying bytes and the branch table are near the beginning of the \$Cs00 ROM space (Table A-3).

Address	Value
\$Cs05	\$38
\$Cs07	\$18
\$Cs0B	\$01 (the Generic Signature of new firmware cards)
\$Cs0C	\$ci (the Device Signature; see below)

Table A-3. Pascal 1.1 Peripheral Card Identifiers

The first digit, c, of the Device Signature byte identifies the device class (Table A-4).

Digit	Class
\$0	reserved
\$1	printer
\$2	joystick or other X-Y input device
\$3	serial or parallel I/O card
\$4	modem
\$5	sound or speech device
\$6	clock
\$7	mass storage device
\$8	80-column card
\$9	network or bus interface
\$A	special purpose (none of the above)
\$B-F	reserved for future expansion

Table A-4. Device Class Digit of Device Signature

The second digit, i, of the Device Signature byte is a unique identifier for the card, assigned by Apple Technical Support.

Although version 1.1 of Pascal ignores Device Signatures, applications programs can use them to identify specific devices.

## PIC Firmware Memory Usage

Table A-5 is an overall map of the locations that the PIC uses, both in the Apple and in the PIC's own firmware address space. PIC memory usage is simple and straightforward. The letter s denotes slot s in the Apple.

You can access the PIC firmware for direct output by presetting the fields MSTRT, MODE, ESCHAR and FLAGS (see Table A-5), and then entering the firmware once at \$Cs00. (The normal entry point is \$Cs02.) Data in the accumulator is transmitted on the data lines with a strobe pulse when the responding device is ready.

Addresses	Name of area	Contents
\$0000-\$00FF	Page Zero	I/O hooks:
\$24	CH	Cursor horizontal index
\$36	CSWL	BASIC output hook (not for Pascal)
\$04xx-\$07xx (selected locations)	Peripheral Slot Scratchpad RAM	Locations (8 per slot) in Apple's pages \$04 through \$07. PIC uses six of them:
\$578+s	PWDTH	Printer width
\$5F8+s	MSTRT	Margin start
\$678+s	MODE	Escape sequence indicator in bit 7 (determines whether firmware exits by RTS or JMP COUT1)
\$6F8+s	ESCHAR	Current escape character (CTRL-I)
\$778+s	FLAGS	Flags: bit 7 = "video also" bit 0 = <CR> <LF>
\$7F8+s	COL	Current column count
\$C0(8+s)0 - \$C0(8+s)F	Peripheral Card I/O Space	Locations (16 per slot) for general I/O; PIC uses 7 bytes (Table A-6)
\$Cs00-\$CsFF	Peripheral Card ROM Space	One 256-byte page reserved for the firmware of card in slot s; SW6 selects FW (Table 1-2); remapped:
\$Cs00-\$Cs3F		Mapped into addresses \$Cs40-\$Cs7F
\$Cs40-\$Cs7F		Mapped into addresses \$Cs00-\$Cs3F
\$Cs80-\$CsBF		Mapped into addresses \$CsC0-\$CsFF
\$CsC0-\$CsFF		Mapped into addresses \$Cs80-\$CsBF
\$C800-\$CFFF	Expansion ROM	PIC does not use this space.

Table A-5. PIC Memory Map

## Peripheral I/O Space

The PIC, like all other cards inserted in the Apple II, has 16 bytes of Peripheral I/O space allocated to it. These 16 bytes begin at location \$C080+s0, where s is the slot the peripheral interface card is in. The PIC uses seven of these bytes, as shown in Table A-6.

Address (+s0)	Function
\$C080	Load output port on write; automatically send a strobe if \$Csxx space has been previously addressed
\$C081	Not used
\$C082	Send a strobe regardless of \$C080 or \$Csxx addressing
\$C083	Read the input port
\$C084	Read ACK status (bit 6) and ACK flip-flop status (bit 7)
\$C086	Enable interrupt capability
\$C087	Disable the interrupt; reset the ACK flip-flop; disable the autostrobe feature

Table A-6. PIC \$C08x+s0 Addresses

## PIC Firmware Listings

This section contains the listings of the two sets of firmware contained in the PIC ROM. Setting SW6 OFF selects the "Parallel" firmware. Setting SW6 ON selects the "Centronics" firmware. These sets of firmware are identical to the Apple II Parallel Printer Card firmware (Apple Part Number 341-00005) and the Centronics Printer Card firmware, (Apple Part Number 341-0019), respectively.

## Parallel Printer Firmware

```

0000:      1      ORG    $0
0000:      2 *****
0000:      3 *      PRINTER CARD I FIRMWARE      *
0000:      4 *
0000:      5 *      P1-2  (341-0005)            *
0000:      6 *
0000:      7 *      WOZ      11/1/77            *
0000:      8 *      APPLE COMPUTER INC.        *
0000:      9 *      ALL RIGHTS RESERVED        *
0000:     10 *
0000:     11 *      REVISED  3 / 17 / 1978      *
0000:     12 *      HUSTON AND SANDER          *
0000:     13 *
0000:     14 *      -----
0000:     15 *      P R O M  ADDRESSING          *
0000:     16 *      -----
0000:     17 *
0000:     18 *      $CN00.CN3F --> $CN40.CN7F    *
0000:     19 *      $CN40.CN7F --> $CN00.CN3F    *
0000:     20 *      $CN80.CNBF --> $CNCO.CNFF    *
0000:     21 *      $CNCO.CNFF --> $CN80.CNBF    *
0000:     22 *
0000:     23 *      -----
0000:     24 *      DEFAULT SETTINGS              *
0000:     25 *      -----
0000:     26 *
0000:     27 *      ESCAPE CHARACTER IS CTRL-I   *
0000:     28 *      VIDEO-ALSO AND CRLF ON      *
0000:     29 *
0000:     30 *      -----
0000:     31 *      AFTER  ESCAPE  CHARACTER      *
0000:     32 *      -----
0000:     33 *
0000:     34 *      (OPTIONAL SET PRINTER WIDTH)  *
0000:     35 *
0000:     36 *      I:  SET VIDEO ALSO              *
0000:     37 *      J:  CLR CRLF, VID-ALSO        *
0000:     38 *      K:  CLR CRLF                  *
0000:     39 *      L:  SET CRLF                    *
0000:     40 *      M:  SET CRLF, VID-ALSO        *
0000:     41 *      N:  CLR VIDEO ALSO            *
0000:     42 *
0000:     43 *****
0000:     44 *
0024:     45 CH      EQU    $24      CURSOR HORIZONTAL INDEX
0036:     46 CSWL     EQU    $36      LOW ORDER COUT SWITCH BYTE
04B8:     47 PWDTH   EQU    $4B8     PRINTER WIDTH
0538:     48 MSTRT    EQU    $538     MARGIN START
05B8:     49 MODE     EQU    $5B8     AFTER ESC CHAR
0638:     50 ESCHAR   EQU    $638     CURRENT ESC CHAR
06B8:     51 FLAGS    EQU    $6B8     B7=VID-ALSO, B0=CRLF
0738:     52 COL      EQU    $738     COLUMN COUNT

```

C080:	53	DEV	EQU	\$0C080	+\$NO ACTIVATES THE DEV LINE
FDF0:	54	COUT1	EQU	\$0FDF0	VIDEO OUTPUT ENTRY
FF58:	55	IORTS	EQU	\$0FF58	FIXED RTS INSTRUCTION
0000:	56	*			
0000:	57	*			
0000:18	58	ENTO	CLC		DEFAULT ENTRY
0001:B0 FE	59		BCS	*	
0002:	60		ORG	*-1	
0002:38	61	ENT1	SEC		NORMAL ENTRY
0003:48	62		PHA		
0004:8A	63		TXA		
0005:48	64		PHA		
0006:98	65		TYA		
0007:48	66		PHA		
0008:08	67		PHP		
0009:78	68		SEI		DISABLE INTERRUPTS
000A:20 58 FF	69		JSR	IORTS	RETURNS \$CN ABOVE STACK
000D:BA	70		TSX		
000E:68	71		PLA		
000F:68	72		PLA		
0010:68	73		PLA		
0011:68	74		PLA		
0012:A8	75		TAY		CHAR TO Y-REGISTER
0013:CA	76		DEX		
0014:9A	77		TXS		GET \$CN FROM ABOVE STACK
0015:68	78		PLA		
0016:28	79		PLP		RESTORE STATUS
0017:AA	80		TAX		\$CN TO REG X
0018:90 38	81		BCC	DEFAULT	
001A:BD B8 05	82		LDA	MODE,X	AFTER ESC CHAR?
001D:10 19	83		BPL	ESCTEST	BRANCH IF NO
001F:98	84		TYA		CHAR TO REG-A
0020:29 7F	85		AND	#\$7F	MASK OUT BIT 7
0022:49 30	86		EOR	#\$30	ALTER BITS
0024:C9 0A	87		CMP	#\$0A	"0"-"9"?
0026:90 3B	88		BCC	DIG	BRANCH IF YES
0028:C9 78	89		CMP	#\$78	"H"-"0"?
002A:B0 29	90		BCS	SETFLG	YES, SET OR CLR FLAGS
002C:49 3D	91		EOR	#\$3D	CHECK FOR CARRIAGE RETURN
002E:F0 21	92		BEQ	ESCTST	DON'T CHANGE ESC CHAR IF CR
0030:98	93		TYA		GET ORIGINAL CHAR AGAIN
0031:29 9F	94		AND	#\$9F	MAKE IT A CTRL CHAR
0033:9D 38 06	95		STA	ESCHAR,X	STORE NEW ESC CHAR
0036:90 7E	96		BCC	DONE	BRANCH ALWAYS TAKEN
0038:	97	*			
0038:	98	*			
0038:BD B8 06	99	ESCTEST	LDA	FLAGS,X	
003B:30 14	100		BMI	ESCTST	
003D:A5 24	101		LDA	CH	
003F:DD 38 07	102		CMP	COL,X	
0042:B0 0D	103		BCS	ESCTST	
0044:C9 11	104		CMP	#\$11	
0046:B0 09	105		BCS	ESCTST	
0048:09 F0	106		ORA	#\$0F0	



004A:3D 38 07	107	AND	COL,X	
004D:65 24	108	ADC	CH	
004F:85 24	109	STA	CH	
0051:4A	110	ESCTST	LSR	A MAKE IT POSITIVE
0052:38	111	DEFAULT	SEC	
0053:B0 6D	112	BCS	ESCTST1	BRANCH ALWAYS TAKEN
0055:	113 *			
0055:	114 *			
0055:18	115	SETFLG	CLC	
0056:6A	116	ROR	A	
0057:3D B8 06	117	AND	FLAGS,X	
005A:90 02	118	BCC	SETFLG1	
005C:49 81	119	EOR	#\$81	
005E:9D B8 06	120	SETFLG1	STA	FLAGS,X
0061:D0 53	121	BNE	DONE	
0063:	122 *			
0063:	123 *			
0063:A0 0A	124	DIG	LDY	#\$0A
0065:7D 38 05	125	DLOOP	ADC	MSTRT,X ADD 10*MSTRT TO DIG AND STORE
0068:88	126	DEY		IN PRINTER WIDTH (MARGIN)
0069:D0 FA	127	BNE	DLOOP	
006B:9D B8 04	128	STA	PWDTH,X	
006E:9D 38 05	129	MINIT	STA	MSTRT,X UPDATE MARGIN START
0071:38	130	SEC		INDICATE 'AFTER ESC CHAR'
0072:B0 43	131	BCS	DONE1	BRANCH ALWAYS
0074:	132 *			
0074:	133 *			
0074:	134	VIDEO	EQU	*
0074:C5 24	135	CMP	CH	MUST KEEP CURSOR HORIZ.
0076:90 3A	136	BCC	SETCH	IN RANGE OF PRWDTH
0078:68	137	PLA		BRANCH IF >40
0079:A8	138	TAY		
007A:68	139	PLA		
007B:AA	140	TAX		RESTORE REGISTERS AND
007C:68	141	PLA		END WITH VIDEO OUT
007D:4C FO FD	142	JMP	COUT1	
0080:	143 *			
0080:	144 *			
0080:	145	ORG	ENTO+\$80	
0080:90 FE	146	BCC	*	IMAGE 'WAIT FOR READY'
0082:B0 FE	147	BCS	*	IMAGE (ESCTST & DEFAULT)
0084:	148 *			
0084:	149 *			
0084:	150 *			
0084:	151 *			
0084:99 80 CO	152	OUT	STA	DEV,Y OUTPUT CHAR TO PRINTER
0087:90 37	153	BCC	PRNT	LOOP IF WAS TAB
0089:49 07	154	EOR	#\$7	IF CR, MAKE IT LF
008B:A8	155	TAY		COPY TO REG,Y
008C:49 0A	156	EOR	#\$0A	
008E:0A	157	ASL	A	CARRIAGE RETURN IN 7 LSB'S?
008F:D0 06	158	BNE	FINISH	BRANCH IF NOT CR
0091:B8	159	CLV		INDICATE THAT IT WAS CR
0092:85 24	160	STA	CH	RESET CURSOR HORIZ.

0094:9D 38 07	161	STA COL,X	CLEAR COLUMN COUNT
0097:BD B8 06	162	FINISH LDA FLAGS,X	FOR CRLF CHECK (BIT 0)
009A:4A	163	LSR A	
009B:70 02	164	BVS FINISH1	BRANCH IF LAST CHAR NOT CR
009D:B0 23	165	BCS ESCTST1	
009F:0A	166	FINISH1 ASL A	CHECK HI ORDER BIT OF FLAGS
00A0:0A	167	ASL A	
00A1:A9 27	168	LDA #\$27	LOADED JUST FOR VIDEO MODE
00A3:B0 CF	169	BCS VIDEO	
00A5:BD 38 07	170	LDA COL,X	CHECK FOR WITHIN 8 CHARS
00A8:FD B8 04	171	SBC PWDTH,X	OF PRINTER WIDTH
00AB:C9 F8	172	CMP #\$0F8	
00AD:90 03	173	BCC SETCH	IF NO, THEN DONE
00AF:69 27	174	ADC #\$27	ADD 32 (FORMING 32-39)
00B1:AC 58 FF	175	LDY IORTS	DUMMY LDY ABSOLUTE
00B2:	176	ORG*-2	
00B2:A9 00	177	SETCH LDA #\$0	
00B4:85 24	178	STA CH	
00B6:18	179	DONE CLC	
00B7:7E B8 05	180	DONE1 ROR MODE,X	
00BA:68	181	PLA	
00BB:A8	182	TAY	
00BC:68	183	PLA	
00BD:AA	184	TAX	
00BE:68	185	PLA	
00BF:60	186	RTS	
00C0:	187	*	
00C0:	188	*	
00C0:	189	ORG ENT0+\$0C0	
00C0:90 27	190	PRNT BCC PRNT1	TAKEN WHEN PRINTER READY
00C2:B0 00	191	ESCTST1 BCS *+2	
00C4:10 11	192	BPL ESCTST2	
00C6:	193	*	
00C6:	194	*	
00C6:A9 89	195	LDA #\$89	DEFAULT CHARACTER (CONTROL-I)
00C8:9D 38 06	196	STA ESCHAR,X	
00CB:9D B8 06	197	STA FLAGS,X	VIDEO ALSO, CRLF ON
00CE:A9 28	198	LDA #\$28	
00D0:9D B8 04	199	STA PWDTH,X	
00D3:A9 02	200	LDA #>ENT1	
00D5:85 36	201	STA CSWL	SET FOR NORMAL ENTRY
00D7:98	202	ESCTST2 TYA	MOVE CHAR TO REG-A
00D8:5D 38 06	203	EOR ESCHAR,X	
00DB:0A	204	ASL A	ESC CHAR? (7LSB'S)
00DC:F0 90	205	BEQ MINIT	BRANCH IF YES
00DE:5E B8 05	206	LSR MODE,X	NO, CLR 'AFTER ESC CHAR'
00E1:98	207	TYA	
00E2:48	208	PHA	SAVE CHAR ON THE STACK
00E3:8A	209	TXA	
00E4:0A	210	ASL A	
00E5:0A	211	ASL A	GENERATE N*\$10 AS AN INDEX TO
00E6:0A	212	ASL A	THE DEVICE LINE (REG-Y)
00E7:0A	213	ASL A	
00E8:A8	214	TAY	

00E9:BD 38 07	215 PRNT1	LDA COL,X	
00EC:C5 24	216	CMP CH	IF COLUMN>= CURSOR HORIZ
00EE:68	217	PLA	THEN USE CHAR
00EF:B0 05	218	BCS CTLTST	
00F1:48	219	PHA	
00F2:29 80	220	AND #\$80	ELSE GEN BLANK (7 LSB'S)
00F4:09 20	221	ORA #\$20	FOR TAB CATCH-UP
00F6:2C 58 FF	222 CTLTST	BIT IORTS	
00F9:F0 03	223	BEQ PRNT2	INCR COLUMN COUNT
00FB:FE 38 07	224	INC COL,X	IF NOT A CONTROL CHAR
00FE:70 84	225 PRNT2	BVS OUT	TAKEN WHEN PRINTER READY

SYMBOL TABLE      SORTED BY SYMBOL

24 CH	0738 COL	FDF0 COUT1	36 CSWL
F6 CTLTST	52 DEFAULT	C080 DEV	63 DIG
65 DLOOP	B7 DONE1	B6 DONE	00 ENTO
02 ENT1	0638 ESCHAR	38 ESCTEST	C2 ESCTST1
51 ESCTST	D7 ESCTST2	9F FINISH1	97 FINISH
06B8 FLAGS	FF58 IORTS	6E MINIT	05B8 MODE
0538 MSTRT	84 OUT	E9 PRNT1	C0 PRNT
FE PRNT2	04B8 PWDTH	B2 SETCH	5E SETFLG1
55 SETFLG	74 VIDEO		

SYMBOL TABLE      SORTED BY ADDRESS

00 ENTO	02 ENT1	24 CH	36 CSWL
38 ESCTEST	51 ESCTST	52 DEFAULT	55 SETFLG
5E SETFLG1	63 DIG	65 DLOOP	6E MINIT
74 VIDEO	84 OUT	97 FINISH	9F FINISH1
B2 SETCH	B6 DONE	B7 DONE1	C0 PRNT
C2 ESCTST1	D7 ESCTST2	E9 PRNT1	F6 CTLTST
FE PRNT2	04B8 PWDTH	0538 MSTRT	05B8 MODE
0638 ESCHAR	06B8 FLAGS	0738 COL	C080 DEV
FDF0 COUT1	FF58 IORTS		

# Centronics Printer Firmware

```

0000:      1          ORG $0
0000:      2 *****
0000:      3 *   PRINTER II FIRMWARE   *
0000:      4 * INTELLIGENT INTERFACE *
0000:      5 *                      *
0000:      6 *           P9-00 (341-0019) *
0000:      7 *                      *
0000:      8 *   J.R. HUSTON  7/13/78   *
0000:      9 *                      *
0000:     10 *   APPLE COMPUTER INC.   *
0000:     11 *   ALL RIGHTS RESERVED  *
0000:     12 * ----- *
0000:     13 *   P R O M   ADDRESSING   *
0000:     14 * ----- *
0000:     15 *                      *
0000:     16 *   $CN00.CN3F --> $CN40.CN7F *
0000:     17 *   $CN40.CN7F --> $CN00.CN3F *
0000:     18 *   $CN80.CNBF --> $CNC0.CNFF *
0000:     19 *   $CNC0.CNFF --> $CN80.CNBF *
0000:     20 *                      *
0000:     21 * ----- *
0000:     22 *   DEFAULT SETTINGS      *
0000:     23 * ----- *
0000:     24 *                      *
0000:     25 *   ESCAPE CHARACTER IS CTRL-I *
0000:     26 *   PRINT/VIDEO SET 40 COLUMNS *
0000:     27 *   VIDEO IS ENABLED      *
0000:     28 *                      *
0000:     29 * ----- *
0000:     30 *   AFTER ESCAPE CHARACTER *
0000:     31 * ----- *
0000:     32 *                      *
0000:     33 *   (OPTIONAL SET PRINTER WIDTH) *
0000:     34 *                      *
0000:     35 *       N: SET NO VIDEO MODE   *
0000:     36 *       O: SET VIDEO ON MODE *
0000:     37 *                      *
0000:     38 *   SETTING NO VIDEO MODE SENDS *
0000:     39 *   80 COLUMN MODE CHARACTER TO *
0000:     40 *   PRINTER (CENTRONICS MICRO) *
0000:     41 *                      *
0000:     42 * ----- *
0000:     43 *                      *
0000:     44 *   NOTE ALL REGISTERS ARE      *
0000:     45 *   RESTORED TO THEIR ORIGINAL *
0000:     46 *   VALUES ON EXIT          *
0000:     47 *                      *
0000:     48 *****
0000:     49 *
0024:     50 CH      EQU $24      CURSOR HORIZONTAL INDEX
0036:     51 CSWL    EQU $36      LOW ORDER COUT SWITCH BYTE
04B8:     52 PWDTH   EQU $4B8     PRINTER WIDTH

```

0538:	53	MSTRT	EQU	\$538	MARGIN START
05B8:	54	MODE	EQU	\$5B8	AFTER ESC CHAR
0638:	55	ESCHR	EQU	\$638	CURRENT ESC CHAR
06B8:	56	FLAGS	EQU	\$6B8	B7=VID-ALSO, B0=CRLF
0738:	57	COL	EQU	\$738	COLUMN COUNT
C080:	58	DEV	EQU	\$0C080	+\$NO ACTIVATES DEV LINE
FDED:	59	COUT	EQU	\$0FDED	CHARACTER OUT ROUTINE
FDFO:	60	COUT1	EQU	\$0FDF0	VIDEO OUT ROUTINE
FF58:	61	IORTS	EQU	\$0FF58	FIXED RTS INSTRUCTION
0000:	62	*			
0000:	63	*			
0000:18	64		CLC		DEFAULT ENTRY
0001:B0 FE	65		BCS	*	
0002:	66		ORG	*-1	
0002:38	67	ENT1	SEC		NORMAL ENTRY
0003:48	68		PHA		
0004:8A	69		TXA		
0005:48	70		PHA		SAVE REGISTERS ON STACK
0006:98	71		TYA		
0007:48	72		PHA		
0008:08	73		PHP		
0009:78	74		SEI		DISABLE INTERRUPTS
000A:20 58 FF	75		JSR	IORTS	RETURNS \$CN ABOVE STACK
000D:BA	76		TSX		
000E:68	77		PLA		
000F:68	78		PLA		
0010:68	79		PLA		
0011:68	80		PLA		
0012:A8	81		TAY		CHAR TO Y-REGISTER
0013:CA	82		DEX		
0014:9A	83		TXS		GET \$CN FROM ABOVE STACK
0015:68	84		PLA		RECOVER \$CN (SLOT HI ADDR)
0016:AA	85		TAX		\$CN TO REG X
0017:28	86		PLP		
0018:B0 19	87		BCS	NOTDF	BRANCH ON NORMAL ENTRY
001A:A9 89	88		LDA	#\$89	SET DEFAULT CONDITIONS
001C:9D 38 06	89		STA	ESCHR,X	ESC CHARACTER IS CONTROL-I
001F:9D B8 06	90		STA	FLAGS,X	MAKE VIDEO ALSO MODE
0022:A9 28	91		LDA	#\$28	DECIMAL 40
0024:9D B8 04	92		STA	PWDTH,X	ESTABLISH PRINTER WIDTH
0027:9D B8 05	93		STA	MODE,X	CLEAR 'AFTER ESC' MODE
002A:A9 02	94		LDA	#>ENT1	CHANGE COUT VECTOR TO
002C:85 36	95		STA	CSWL	NORMAL ENTRY POINT
002E:A9 9E	96		LDA	#\$9E	SET PRINTER TO 40 COLUMNS
0030:20 ED FD	97		JSR	COUT	(MICROPRINTER ONLY)
0033:	98	*			
0033:BD B8 05	99	NOTDF	LDA	MODE,X	CHECK FOR 'AFTER ESC CHAR'
0036:10 27	100		BPL	ESTST	BR IF NOT 'AFTER ESC' MODE
0038:98	101		TYA		GET CHARACTER
0039:29 7F	102		AND	#\$7F	CHECK FOR DIGIT
003B:49 30	103		EOR	#\$30	
003D:C9 0A	104		CMP	#\$0A	IS IT A DIGIT?
003F:90 29	105		BCC	DIGIT	YES, SET VIDEO MODE
0041:C9 7E	106		CMP	#\$7E	IS IT A 'N' OR 'O'?

0043:B0	0F	107	BCS	SETFG	YES, SET VIDEO MODE
0045:49	3D	108	EOR	#\$3D	IS IT A CARRIAGE RETURN?
0047:F0	13	109	BEQ	CLRMD	YES, OUTPUT IT
0049:98		110	TYA		GET ORIGINAL CHARACTER AGAIN
004A:2C	58 FF	111	BIT	IORTS	IF IT IS A CONTROL CHARACTER
004D:D0	66	112	BNE	DONE	THEN SAVE AS NEW 'ESC' CHAR
004F:9D	38 06	113	STA	ESCHR,X	OTHERWISE, IGNORE IT
0052:90	61	114	BCC	DONE	BRANCH ALWAYS TAKEN
0054:		115 *			
0054:4A		116	SETFG	LSR A	TRANSFER BIT 0 OF ACCUM TO
0055:7E	B8 06	117		ROR FLAGS,X	BIT 7 OF 'FLAGS'
0058:30	5B	118	BMI	DONE	BRANCH IF VIDEO ON MODE
005A:A0	1D	119	LDY	#\$1D	SET PRINTER TO 80 COLUMNS
005C:9D	B8 05	120	CLRMD	STA MODE,X	CLEAR 'AFTER ESC' MODE
005F:38		121	ESTST	SEC	
0060:B0	5E	122	BCS	ESCT1	BRANCH ALWAYS TAKEN
0062:		123 *			
0062:68		124	VIDEO	PLA	
0063:A8		125		TAY	
0064:68		126		PLA	RESTORE REGISTERS
0065:AA		127		TAX	
0066:68		128		PLA	
0067:4C	FO FD	129	JMP	COUT1	END WITH VIDEO OUT
006A:		130 *			
006A:		131 *			
006A:A0	0A	132	DIGIT	LDY #\$0A	LAST*10+NEW
006C:7D	38 05	133	DLOOP	ADC MSTRT,X	
006F:88		134		DEY	
0070:D0	FA	135	BNE	DLOOP	
0072:9D	B8 04	136	STA	PWDTH,X	SAVE UPDATED PRINTER WIDTH
0075:9D	38 05	137	MINIT	STA MSTRT,X	SAVE AS LAST TOTAL
0078:38		138		SEC	
0079:B0	3B	139	BCS	DONE1	INDICATE 'AFTER ESC' MODE
007B:4A	52 48	140	DCI	'JRHM'	
007E:CD					
007E:		141	ORG	*-1	
007E:07	78	142	DFB	\$07,\$78	
0080:		143 *			
0080:		144 *			
0080:B0	FE	145	BCS	*	IMAGE FOR ESCTST1
0082:90	FE	146	BCC	*	IMAGE FOR PRNT1
0084:		147 *			
0084:		148 *			
0084:68		149	OUT	PLA	GET CHARACTER TO BE OUTPUT
0085:2C	58 FF	150	CTRL	BIT IORTS	CHECK FOR CONTROL CHAR
0088:F0	03	151	BEQ	OUT1	DON'T COUNT CONTROL CHAR
008A:FE	38 07	152	INC	COL,X	UPDATE COLUMN COUNT
008D:08		153	OUT1	PHP	
008E:99	80 C0	154	STA	DEV,Y	OUTPUT TO PRINTER
0091:49	8D	155	EOR	#\$8D	IS IT A CARRIAGE RETURN
0093:0A		156	ASL	A	CHECK ONLY 7 LOW BITS
0094:D0	05	157	BNE	FINISH	BRANCH IF IT WASN'T CR
0096:85	24	158	STA	CH	RESET COUNTERS
0098:9D	38 07	159	STA	COL,X	



009B:28		160	FINISH	PLP		IF CARRY CLEAR
009C:90	24	161		BCC	PRNT	OUTPUT ANOTHER CHAR
009E:BD	B8 06	162		LDA	FLAGS,X	TEST FOR VIDEO MODE
00A1:0A		163		ASL	A	
00A2:B0	BE	164		BCS	VIDEO	BRANCH IF B7 OF FLAGS=1
00A4:BD	38 07	165		LDA	COL,X	CHECK FOR WITHIN 8 CHARS OF
00A7:FD	B8 04	166		SBC	PWDTH,X	PRT WIDTH FOR BASIC LISTINGS
00AA:C9	F8	167		CMP	#\$0F8	WITHIN 8 CHARACTERS?
00AC:90	03	168		BCC	SETCH	NO, RESET CURSOR HORIZONTAL
00AE:69	27	169		ADC	#\$27	YES, FORM 32-39 SO BASIC WILL
00B0:AC		170		DFB	\$0AC	FORMAT OUTPUT (DUMMY LDY ABS)
00B1:A9	00	171	SETCH	LDA	#0	ON NO VIDEO, KEEP CURSOR AT 0
00B3:85	24	172		STA	CH	SAVE CALC'D CURSOR POSITION
00B5:18		173	DONE	CLC		IND. NOT 'AFTER ESC' MODE
00B6:7E	B8 05	174	DONE1	ROR	MODE,X	UPDATE MODE
00B9:68		175		PLA		
00BA:A8		176		TAY		
00BB:68		177		PLA		
00BC:AA		178		TAX		RESTORE REGISTERS
00BD:68		179		PLA		
00BE:60		180		RTS		RETURN DIRECTLY
00BF:EA		181		NOP		
00C0:		182	*			
00C0:		183	*			
00C0:B0	02	184	ESCT1	BCS	TEST	WHEN PRINTER READY (NORMAL)
00C2:90	28	185	PRNT	BCC	PRNT1	WHEN PRINTER READY (TAB)
00C4:		186	*			
00C4:		187	*			
00C4:BD	B8 06	188	TEST	LDA	FLAGS,X	CHECK VIDEO STATUS
00C7:30	14	189		BMI	TEST1	BRANCH IF VIDEO ON
00C9:A5	24	190		LDA	CH	TEST FOR COMMA FUNCTION
00CB:DD	38 07	191		CMP	COL,X	
00CE:B0	0D	192		BCS	TEST1	BRANCH IF NO TAB
00D0:C9	11	193		CMP	#\$11	
00D2:B0	09	194		BCS	TEST1	BRANCH IF NOT COMMA FUNCTION
00D4:09	F0	195		ORA	#\$0F0	DO MOD 16 ON CURSOR POSTION
00D6:3D	38 07	196		AND	COL,X	SO IT FUNCTS WITH APPLESOFT
00D9:65	24	197		ADC	CH	AND INTEGER BASIC
00DB:85	24	198		STA	CH	UPDATE CURSOR HORIZONTAL
00DD:98		199	TEST1	TYA		GET CHARACTER AND TEST FOR
00DE:5D	38 06	200		EOR	ESCHR,X	'ESC' CHARACTER
00E1:0A		201		ASL	A	(LOWER 7 BITS ONLY)
00E2:F0	91	202		BEQ	MINIT	BRANCH ON 'ESC' CHARACTER
00E4:98		203		TYA		
00E5:48		204		PHA		SAVE IT WHILE CALCULATING \$NO
00E6:8A		205		TXA		GET \$CN
00E7:0A		206		ASL	A	
00E8:0A		207		ASL	A	SHIFT IT LEFT 4 BITS
00E9:0A		208		ASL	A	
00EA:0A		209		ASL	A	TO FORM \$NO
00EB:A8		210		TAY		SAVE IT IN Y FOR OUTPUT PORT
00EC:BD	38 07	211	PRNT1	LDA	COL,X	IF COL<CH THEN TAB
00EF:DD	B8 04	212		CMP	PWDTH,X	IF COL=PWDTH, FORCE A CR
00F2:F0	07	213		BEQ	FORCR	

00F4:C5 24	214	CMP CH	IF COL<CH THEN TAB
00F6:B0 8C	215	BCS OUT	BRANCH ON NO TAB
00F8:A9 A0	216	LDA #0A0	SPACES UNTIL COL>=CH
00FA:2C	217	DFB\$2C DUMMY	BIT INST TO SKIP 2 BYTES
00FB:A9 8D	218 FORCR	LDA #8D	OUTPUT A CARRIAGE RETURN
00FD:18	219	CLC	INDICATE CHAR STILL ON STACK
00FE:90 85	220	BCC CTRL	BRANCH ALWAYS TAKEN

SYMBOL TABLE      SORTED BY SYMBOL

24 CH	5C CLRMD	0738 COL	FDF0 COUT1
FDED COUT	36 CSWL	85 CTRL	C080 DEV
6A DIGIT	6C DLOOP	B5 DONE	B6 DONE1
02 ENT1	0638 ESCHR	C0 ESCT1	5F ESTST
9B FINISH	06B8 FLAGS	FB FORCR	FF58 IORTS
75 MINIT	05B8 MODE	0538 MSTRT	33 NOTDF
84 OUT	8D OUT1	C2 PRNT	EC PRNT1
04B8 PWDTH	B1 SETCH	54 SETFG	DD TEST1
C4 TEST	62 VIDEO		

SYMBOL TABLE      SORTED BY ADDRESS

02 ENT1	24 CH	33 NOTDF	36 CSWL
54 SETFG	5C CLRMD	5F ESTST	62 VIDEO
6A DIGIT	6C DLOOP	75 MINIT	84 OUT
85 CTRL	8D OUT1	9B FINISH	B1 SETCH
B5 DONE	B6 DONE1	C0 ESCT1	C2 PRNT
C4 TEST	DD TEST1	EC PRNT1	FB FORCR
04B8 PWDTH	0538 MSTRT	05B8 MODE	0638 ESCHR
06B8 FLAGS	0738 COL	C080 DEV	FDED COUT
FDF0 COUT1	FF58 IORTS		



## Appendix B

# Specifications and Schematics

This appendix contains the specifications and a schematic diagram of the PIC. Use the schematic with Chapter 5, Theory of Operation.

## PIC Specifications

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### PHYSICAL CHARACTERISTICS

Dimensions	2-3/4" x 7" (68.8 mm x 177.8 mm)
Weight	3 oz. (90 gm), approximately
Cables required	shielded cable from DB-25 connector to external device (not supplied)
Controls	1 block of 7 switches, set by user
Special Tools	none required

### ENVIRONMENT

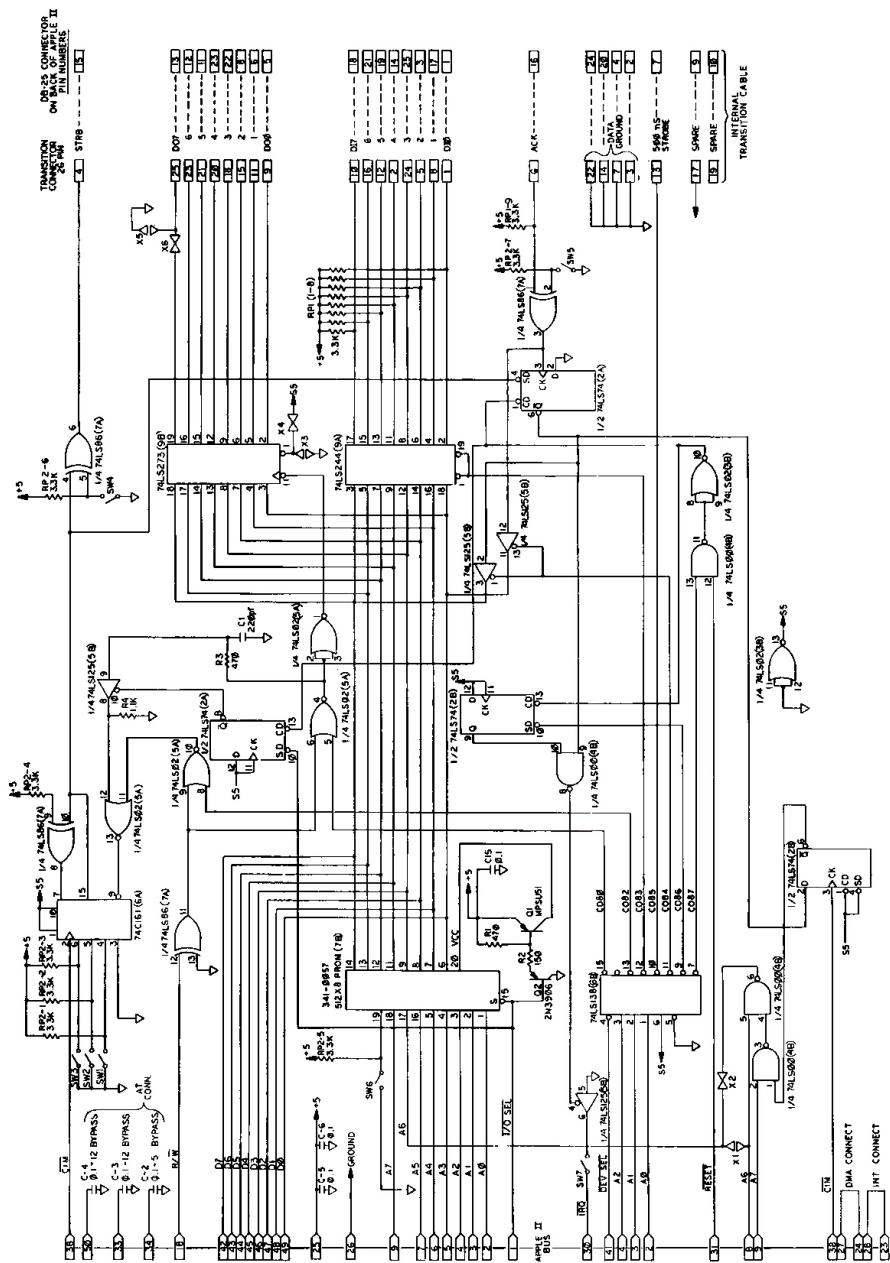
Operating temperature	32°F to 104°F (0°C to 40°C)
Storage temperature	-4°F to 158°F (-20°C to 70°C)
Operating humidity	0% to 90% (noncondensing)
Storage Humidity	0% to 90% (noncondensing)

### APPLE II SLOT LOCATION

BASIC programs	any slot except slot 0
Pascal programs	slot 1

### SOFTWARE COMPATIBILITY

Integer BASIC, Applesoft BASIC  
Pascal 1.0, Pascal 1.1  
DOS 3.2, DOS 3.3  
6502 Assembler  
Any software that uses the old Apple II Parallel Printer Card or Centronics Interface Card.



## Appendix C

# ASCII Code Table

The table below shows the entire ASCII character set, and how to generate each character. Not all characters are available directly from the Apple II keyboard. However, various 80-column cards and other peripheral interfaces have hardware or firmware that generates lowercase and special ASCII characters.

Here is how to interpret this table:

- The BINARY column has the 7-bit code for each ASCII character.
- The LOW DEC column gives the decimal equivalent of the 7-bit binary value. This value is the same if the binary code has 8 bits and the high-order bit is 0.
- The LOW HEX column gives the corresponding hexadecimal value.
- The LOW OCT column gives the corresponding octal value.
- The HI DEC column gives the decimal equivalent of the 7-bit binary value if a high-order bit equal to 1 is appended to it; for example, 11001000 for the letter H.
- The HI HEX column gives the corresponding hexadecimal value.
- The HI OCT column gives the corresponding octal value.
- The ASCII CHAR column gives the ASCII character name.
- The INTERPRETATION column spells out the meaning of special symbols and abbreviations where necessary.
- The WHAT TO TYPE column indicates what keystrokes generate the ASCII character from the unaided Apple II keyboard. Characters not accessible are labeled "n/a." The numbers to the right of this column refer to footnotes.
- Angle brackets enclose the names of single keys (like <ESC> for the ESC key), or enclose keystrokes involving more than one key (like <CTRL-SHIFT-M>, which means "hold down CTRL and SHIFT while pressing M.")

7-BIT BINARY	LOW DEC	LOW HEX	LOW OCT	HI DEC	HI HEX	HI OCT	ASCII CHAR	INTERPRETATION	WHAT TO TYPE
0000000	0	00	000	128	80	200	NUL	Blank (null)	<CTRL-@>
0000001	1	01	001	129	81	201	SOH	Start of Header	<CTRL-A>
0000010	2	02	002	130	82	202	STX	Start of Text	<CTRL-B>
0000011	3	03	003	131	83	203	ETX	End of Text	<CTRL-C>
0000100	4	04	004	132	84	204	EOT	End of Transm.	<CTRL-D>
0000101	5	05	005	133	85	205	ENQ	Enquiry	<CTRL-E>
0000110	6	06	006	134	86	206	ACK	Acknowledge	<CTRL-F>
0000111	7	07	007	135	87	207	BEL	Bell	<CTRL-G>
0001000	8	08	010	136	88	210	BS	Backspace	<CTRL-H> 1
0001001	9	09	011	137	89	211	HT	Horizontal Tab	<CTRL-I>
0001010	10	0A	012	138	8A	212	LF	Linefeed	<CTRL-J>
0001011	11	0B	013	139	8B	213	VT	Vertical Tab	<CTRL-K>
0001100	12	0C	014	140	8C	214	FF	Form Feed	<CTRL-L>
0001101	13	0D	015	141	8D	215	CR	Carriage Return	<CTRL-M> 2
0001110	14	0E	016	142	8E	216	SO	Shift Out	<CTRL-N>
0001111	15	0F	017	143	8F	217	SI	Shift In	<CTRL-O>
0010000	16	10	020	144	90	220	DLE	Data Link Escape	<CTRL-P>
0010001	17	11	021	145	91	221	DC1	Device Control 1	<CTRL-Q>
0010010	18	12	022	146	92	222	DC2	Device Control 2	<CTRL-R>
0010011	19	13	023	147	93	223	DC3	Device Control 3	<CTRL-S>
0010100	20	14	024	148	94	224	DC4	Device Control 4	<CTRL-T> 3
0010101	21	15	025	149	95	225	NAK	Neg. Acknowledge	<CTRL-U> 4
0010110	22	16	026	150	96	226	SYN	Synchronization	<CTRL-V>
0010111	23	17	027	151	97	227	ETB	End of Text Blk.	<CTRL-W>
0011000	24	18	030	152	98	230	CAN	Cancel	<CTRL-X>
0011001	25	19	031	153	99	231	EM	End of Medium	<CTRL-Y>
0011010	26	1A	032	154	9A	232	SUB	Substitute	<CTRL-Z>
0011011	27	1B	033	155	9B	233	ESC	Escape	<ESC>
0011100	28	1C	034	156	9C	234	FS	File Separator	n/a
0011101	29	1D	035	157	9D	235	GS	Group Sep	<CTRL-SHIFT-M>
0011110	30	1E	036	158	9E	236	RS	Record Sep	<CTRL-SHIFT-N>
0011111	31	1F	037	159	9F	237	US	Unit Separator	n/a
0100000	32	20	040	160	A0	240	SP	Space	spacebar
0100001	33	21	041	161	A1	241	!	!	!
0100010	34	22	042	162	A2	242	"	"	"

1. Or use left-arrow (←) key.
2. Or use <RETURN> key.
3. Normal PIC command character.
4. Or use right-arrow (→) key.



7-BIT BINARY	LOW DEC	LOW HEX	LOW OCT	HI DEC	HI HEX	HI OCT	ASCII CHAR	INTERPRETATION	WHAT TO TYPE
0100011	35	23	043	163	A3	243	#		#
0100100	36	24	044	164	A4	244	\$		\$
0100101	37	25	045	165	A5	245	%		%
0100110	38	26	046	166	A6	246	&		&
0100111	39	27	047	167	A7	247	'	Closing Quote	'
0101000	40	28	050	168	A8	250	(		(
0101001	41	29	051	169	A9	251	)		)
0101010	42	2A	052	170	AA	252	*		*
0101011	43	2B	053	171	AB	253	+		+
0101100	44	2C	054	172	AC	254	,	Comma	,
0101101	45	2D	055	173	AD	255	-	Hyphen	-
0101110	46	2E	056	174	AE	256	.	Period	.
0101111	47	2F	057	175	AF	257	/		/
0110000	48	30	060	176	B0	260	Ø		Ø
0110001	49	31	061	177	B1	261	1		1
0110010	50	32	062	178	B2	262	2		2
0110011	51	33	063	179	B3	263	3		3
0110100	52	34	064	180	B4	264	4		4
0110101	53	35	065	181	B5	265	5		5
0110110	54	36	066	182	B6	266	6		6
0110111	55	37	067	183	B7	267	7		7
0111000	56	38	070	184	B8	270	8		8
0111001	57	39	071	185	B9	271	9		9
0111010	58	3A	072	186	BA	272	:		:
0111011	59	3B	073	187	BB	273	;		;
0111100	60	3C	074	188	BC	274	<		<
0111101	61	3D	075	189	BD	275	=		=
0111110	62	3E	076	190	BE	276	>		>
0111111	63	3F	077	191	BF	277	?		?
1000000	64	40	100	192	C0	300	@		@
1000001	65	41	101	193	C1	301	A		A
1000010	66	42	102	194	C2	302	B		B
1000011	67	43	103	195	C3	303	C		C
1000100	68	44	104	196	C4	304	D		D
1000101	69	45	105	197	C5	305	E		E
1000110	70	46	106	198	C6	306	F		F
1000111	71	47	107	199	C7	307	G		G
1001000	72	48	110	200	C8	310	H		H
1001001	73	49	111	201	C9	311	I		I
1001010	74	4A	112	202	CA	312	J		J
1001011	75	4B	113	203	CB	313	K		K
1001100	76	4C	114	204	CC	314	L		L
1001101	77	4D	115	205	CD	315	M		M
1001110	78	4E	116	206	CE	316	N		N
1001111	79	4F	117	207	CF	317	O		O
1010000	80	50	120	208	D0	320	P		P
1010001	81	51	121	209	D1	321	Q		Q

7-BIT BINARY	LOW DEC	LOW HEX	LOW OCT	HI DEC	HI HEX	HI OCT	ASCII CHAR	INTERPRETATION	WHAT TO TYPE
1010010	82	52	122	210	D2	322	R		R
1010011	83	53	123	211	D3	323	S		S
1010100	84	54	124	212	D4	324	T		T
1010101	85	55	125	213	D5	325	U		U
1010110	86	56	126	214	D6	326	V		V
1010111	87	57	127	215	D7	327	W		W
1011000	88	58	130	216	D8	330	X		X
1011001	89	59	131	217	D9	331	Y		Y
1011010	90	5A	132	218	DA	332	Z		Z
1011011	91	5B	133	219	DB	333	[	Opening Bracket	n/a
1011100	92	5C	134	220	DC	334	\	Reverse Slant	n/a
1011101	93	5D	135	221	DD	335	]	Closing Bracket	<SHIFT-M>
1011110	94	5E	136	222	DE	336	^	Circumflex	^
1011111	95	5F	137	223	DF	337	_	Underline	n/a
1100000	96	60	140	224	E0	340	"	Opening Quote	n/a
1100001	97	61	141	225	E1	341	a		n/a
1100010	98	62	142	226	E2	342	b		n/a
1100011	99	63	143	227	E3	343	c		n/a
1100100	100	64	144	228	E4	344	d		n/a
1100101	101	65	145	229	E5	345	e		n/a
1100110	102	66	146	230	E6	346	f		n/a
1100111	103	67	147	231	E7	347	g		n/a
1101000	104	68	150	232	E8	350	h		n/a
1101001	105	69	151	233	E9	351	i		n/a
1101010	106	6A	152	234	EA	352	j		n/a
1101011	107	6B	153	235	EB	353	k		n/a
1101100	108	6C	154	236	EC	354	l		n/a
1101101	109	6D	155	237	ED	355	m		n/a
1101110	110	6E	156	238	EE	356	n		n/a
1101111	111	6F	157	239	EF	357	o		n/a
1110000	112	70	160	240	F0	360	p		n/a
1110001	113	71	161	241	F1	361	q		n/a
1110010	114	72	162	242	F2	362	r		n/a
1110011	115	73	163	243	F3	363	s		n/a
1110100	116	74	164	244	F4	364	t		n/a
1110101	117	75	165	245	F5	365	u		n/a
1110110	118	76	166	246	F6	366	v		n/a
1110111	119	77	167	247	F7	367	w		n/a
1111000	120	78	170	248	F8	370	x		n/a
1111001	121	79	171	249	F9	371	y		n/a
1111010	122	7A	172	250	FA	372	z		n/a
1111011	123	7B	173	251	FB	373	{	Opening Brace	n/a
1111100	124	7C	174	252	FC	374		Vertical Line	n/a
1111101	125	7D	175	253	FD	375	}	Closing Brace	n/a
1111110	126	7E	176	254	FE	376	~	Overline (Tilde)	n/a
1111111	127	7F	177	255	FF	377	DEL	Delete/Rubout	n/a

# Glossary

**Acknowledge:** A signal arriving from the printer or other device on DB-25 connector pin 16 to indicate that it has successfully received a byte of data.

**Buffer:** A memory area in a computer or other device that can hold information temporarily. Buffers improve the performance of computer systems by compensating for differences in speed between one device and another, or between one type of activity (single-byte transfers) and another (block transfers).

**Carriage Return:** A specific ASCII character (decimal 13; see Appendix C) that ordinarily causes a printer to place the subsequent character at the beginning of the next line of text. On a manual typewriter, carriage return and linefeed usually go together: the platen is shifted to the right and the paper is advanced one or more lines in a combined motion. Computer people, being analytical, always treat them separately.

**Character:** Any symbol that has a widely-understood meaning. In computers, letters, numbers and punctuation marks are all characters.

**Device:** A piece of computer hardware, such as a disk drive or printer or terminal.

**Diskette:** A flat, circular piece of flexible plastic, coated with a fine metallic powder, onto which information is recorded magnetically.

**Handshake:** A kind of communications protocol in which the receiving device, when it has successfully gotten a character or block of characters, sends back an acknowledging signal, thereby triggering the next transmission.

**In Check:** An error condition somewhere in a device (usually a printer) of sufficient severity that the computer should not attempt to transmit data to that device.

**Input:** Information (data) arriving at a computer or device.

**Interface:** Some combination of hardware, firmware, and software that makes possible the connection of two pieces of equipment that cannot be connected directly to each other.

**Least Significant Bit (LSB):** The right-hand bit of a binary number as written down; its positional value is  $0$  or  $1$  (that is,  $0$  or  $1$  times  $2$  to the  $0$  power).

**Linefeed:** An ASCII character (decimal  $10$ ; see Appendix C) that causes a printer to advance the paper one line. Without linefeeds, some printers keep printing over and over again on the same line.

**Most Significant Bit (MSB):** The left-most bit of a binary number as written down. This bit represents  $0$  or  $1$  times  $2$  to the power one less than the total number of bits in the binary number. For example, in the binary number  $10000$ , the  $1$  represents  $1$  times  $2$  to the fourth power, or sixteen.

**Online:** Under control of the Apple II; opposite of offline, or under control of the human operator.

**Output:** Data leaving a computer or device.

**Parallel Interface:** A type of interface in which all bits of a given character are transferred simultaneously, using a separate data line for each bit.

**Parameter:** A variable that can have one of a specific set of values.

**Peripheral Connector Slot:** In an Apple II, a  $50$ -pin slot designed to hold, and transfer signals to and from, an interface card.

**PIC:** The Apple II Parallel Interface Card, subject of this manual.

**PROM:** A Programmable ROM: a type of ROM that is not programmed when it is manufactured, but rather is programmed later by a physical process, such as shining a coded pattern of light onto a special region on the PROM's surface.

**Radio Frequency Interference (RFI):** Electromagnetic noise at frequencies that cause disturbances in nearby televisions, radios, and other radio frequency receivers.

**Read Only Memory (ROM):** An integrated circuit that contains programs that can be read and used, but not rewritten or changed.

**Serial Interface:** A type of interface in which all bits of a given character are transmitted along the same data line in a stream, one after the other. (See Parallel Interface.)

**Strobe:** A brief signal pulse sent by the Apple II to a receiving device on DB-25 pin  $15$  to indicate that a valid byte is present on the data lines, ready to be read.

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